

Crystal Geometry

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Chemnitz **MTEX** Workshop 2015

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Three dimensional vectors - The **MTEX** Class **vector3d**

Three dimensional vectors are given by their coordinates with respect to an orthogonal coordinate system \vec{X} , \vec{Y} , \vec{Z}

$$\vec{r} = x \cdot \vec{X} + y \cdot \vec{Y} + z \cdot \vec{Z}$$

For general vectors, **MTEX** does not care about the coordinate system, but works only with the coordinates.

```
r = vector3d(1,2,3)
```

The alignment of the coordinate system is only important when plotting data

Only for directions relative to the crystal coordinate system the reference frame is considered.

Three dimensional vectors - The **MTEX** Class `vector3d`

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```
r = vector3d (show methods, plot)
size: 1 x 1
x y z
1 2 3
```

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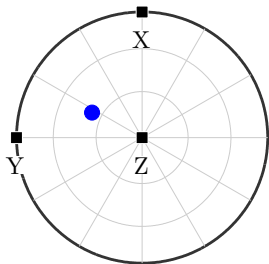
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```
r = vector3d(1, 2, 3)
```

The alignment of the coordinate system is only important when plotting data

```
plotx2north, plotzOutOfPlane
plot(r)
```



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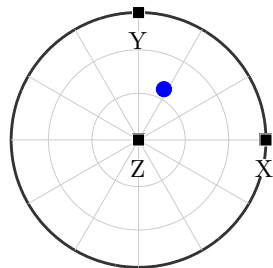
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For general vectors, **MTEX** does not care about the coordinate system, but works only with the coordinates.

```
r = vector3d(1, 2, 3)
```

The alignment of the coordinate system is only important when plotting data

```
plotx2east , plotzOutOfPlane
plot(r)
```



Only for directions relative to the crystal coordinate system the reference frame is considered.

Defining vectors

polar coordinates $\vec{r} = (\sin \theta \cos \rho, \sin \theta \sin \rho, \cos \theta)^t$

```
r = vector3d( 'theta ', theta , 'rho ', rho )
```

predefined vectors

```
r = xvector , r = yvector , r = zvector
```

combine vectors

```
r = [xvector , yvector , vector3d(1 , 1 , 1)];
```

importing vectors

```
r = loadVector3d( 'file ', 'ColumnNames ', { 'x ', 'y ', 'z ' })
```

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Defining vectors

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r = vector3d('theta', theta, 'rho', rho)
```

predefined vectors

```
r = xvector, r = yvector, r = zvector
```

combine vectors

```
r = [xvector, yvector, vector3d(1, 1, 1)];
```

```
r = vector3d (show methods, plot)
size: 1 x 3
x y z
1 0 0
0 1 0
1 1 1
```

importing vectors

```
r = loadVector3d('file', 'ColumnNames', {'x', 'y', 'z'})
```

Defining vectors

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```
r = vector3d( 'theta ', theta , 'rho ', rho )
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```

importing vectors

```
r = loadVector3d( 'file ', 'ColumnNames' , { 'x ' , 'y ' , 'z ' } )
```

```
r = vector3d (show methods , plot)
size: 200 x 1
```

Vector Calculations

simple algebra

```
r = 2*xvector - yvector;
```

basic operations

```
dot(v1, v2)    % dot product
cross(v1, v2) % cross product
angle(v1, v2) % angle between two vectors
```

extract properties

```
r.theta      % polar angle in radiant
r.rho        % azimuth angle in radiant
r.x, r.y, r.z
```

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r.theta        % polar angle in radiant
r.rho         % azimuth angle in radiant
r.x, r.y, r.z
```

Indexing of Vectors

consider a list of vectors

```
r = vector3d([0 0 1 1],[1 0 1 1],[1 1 1 0]);
```

```
r = vector3d (show methods, plot)
  size: 1 x 4
  x y z
  0 1 1
  0 0 1
  1 1 1
  1 1 0
```

single out the second vector

```
r(2)
```

single out the second and the fourth vector

```
r([2 4])
```

single out vectors by a logical condition

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single out vectors by a logical condition

```
r(r.x>0)
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The show techniques apply also to lists of orientations, EBSD data

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single out vectors by a logical condition

```
r(r.x > 0)
```

The above techniques applies also to lists of orientations, EBSD data, grains, boundary segments, etc.

Changing Vectors

consider again the list of vectors

```
r = vector3d([0 0 1 1],[1 0 1 1],[1 1 1 0]);
```

```
r = vector3d (show methods, plot)
size: 1 x 4
x y z
0 1 1
0 0 1
1 1 1
1 1 0
```

replace the second vector by another vector

```
r(2) = yvector
```

remove the second vector completely

```
r(2) = []
```

change the x coordinate of all vectors

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r = vector3d (show methods, plot)
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remove the second vector completely

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r(2) = []
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```
r = vector3d (show methods, plot)
size: 1 x 3
0 1 1
1 1 1
1 1 0
```

change the x coordinate of all vectors

```
r.x = 0
```

Changing Vectors

consider again the list of vectors

```
r = vector3d([0 0 1 1],[1 0 1 1],[1 1 1 0]);
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replace the second vector by another vector

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size: 1 x 3
0 1 1
0 1 1
0 1 0
```

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The above techniques applies also to pole figure data, orientations, EBSD data, grains, etc.

Plotting Vectors

spherical projections: earea, edist, eangle

hemisphere: upper, lower

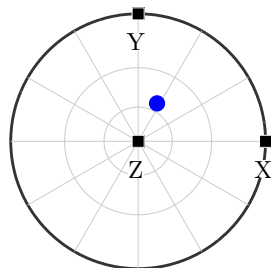
```
plot(r, 'projection', 'eangle', 'upper')
```

combined plots

```
plot(vector3d(1,1,1), 'upper');
hold all
plot(vector3d(1,2,3), 'label', 'B');
plot(vector3d(-1,2,1), 'label', 'A');
hold off
```

data plots

```
r = randv(100) % 100 random points
plot(r,1:100) % colored by number
quiver(r,orth(r)) % a vector field
```



Plotting Vectors

spherical projections: earea, edist, eangle

hemisphere: upper, lower

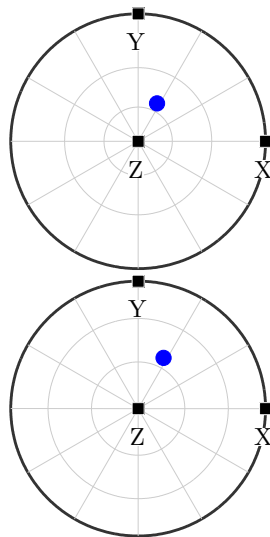
```
plot(r, 'projection', 'earea', 'upper')
```

combined plots

```
plot(vector3d(1,1,1), 'upper');
hold all
plot(vector3d(1,2,3), 'label', 'B');
plot(vector3d(-1,2,1), 'label', 'A');
hold off
```

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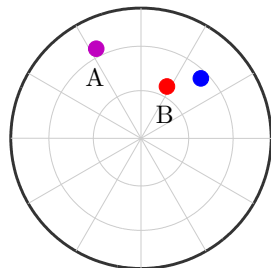
```
plot(r, 'projection', 'earea', 'upper')
```

combined plots

```
plot(vector3d(1,1,1), 'upper');
hold all
plot(vector3d(1,2,3), 'label', 'B');
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spherical projections: earea, edist, eangle

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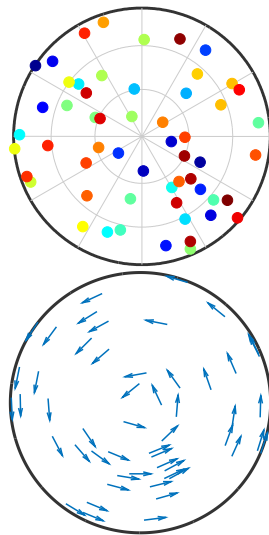
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plot(r, 'projection', 'earea', 'upper')
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hold off
```

data plots

```
r = randv(100) % 100 random points
plot(r, 1:100) % colored by number
quiver(r, orth(r)) % a vector field
```



Customize Plots

General Syntax

```
plot (vector3d , <options>)
```

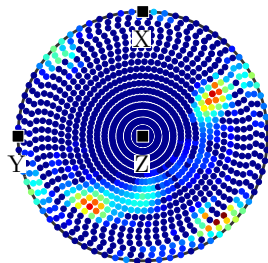
Options

Marker	% marker shape
MarkerSize	% marker size
MarkerFaceColor	% face color
MarkerEdgeColor	% edge color
label	% a label text
color , background	% text colors

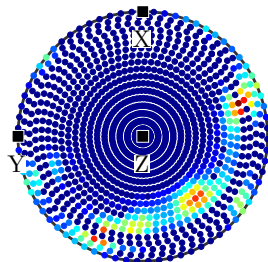
Example

```
plot ([ xvector , yvector , zvector ] ,  
'Backgroundcolor' , 'w' , 'Marker' , 's' ,  
'MarkerEdgeColor' , 'w' , 'labeled' ,  
'MarkerFaceColor' , 'k')
```

(02-21)



(10-10)



Customize Plots

General Syntax

```
annotate(orientation , <options>)
```

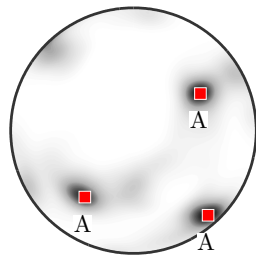
Options

Marker	% marker shape
MarkerSize	% marker size
MarkerFaceColor	% face color
MarkerEdgeColor	% edge color
label	% a label text
color , background	% text colors

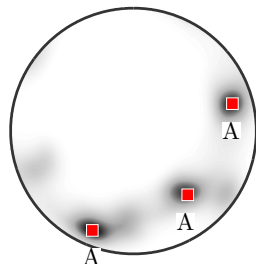
Example

```
plot(q0 , 'label' , 'A' , ...
      'BackgroundColor' , 'w' , 'Marker' , 's' ,
      'MarkerEdgeColor' , 'w' , ...
      'MarkerFaceColor' , 'r')
```

(02-21)



(10-10)



Axes

Axes are three dimensional vectors where we do not care about length and direction, e.g. plane normals.

```
r = vector3d(1,1,1, 'antipodal')
```

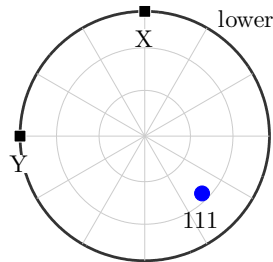
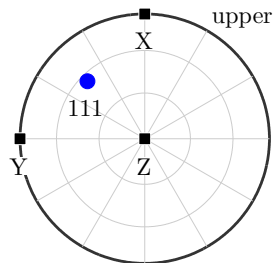
Then r and $-r$ represent the same axis

```
eq(r, -r)
```

The angle to an axis is always less than 90°

```
angle(r, -xvector) / degree
```

The option **antipodal** in a contour plot



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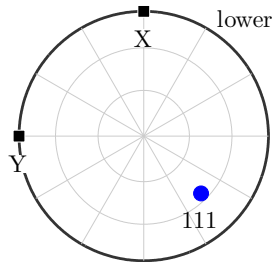
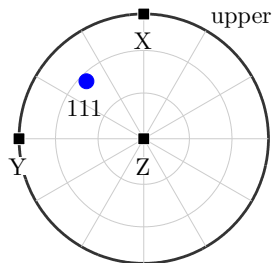
```
eq(r, -r)
```

```
1
```

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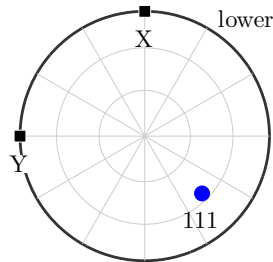
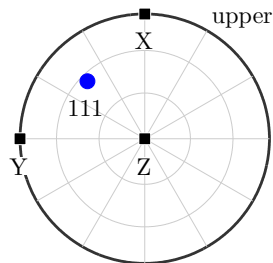
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```
54.7
```

The option `antipodal` in a contour plot



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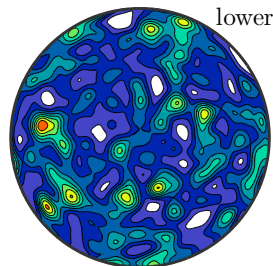
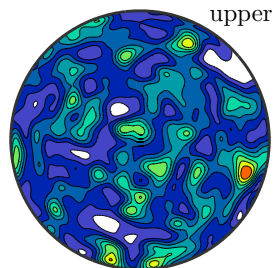
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The option **antipodal** in a contour plot

```
r = randv(1000)
plot(r, 'contourf')
```



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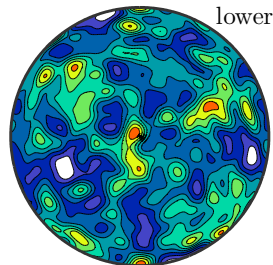
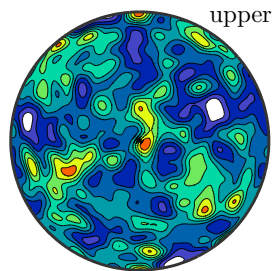
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The option **antipodal** in a contour plot

```
r = randv(1000)
plot(r, 'contourf', 'antipodal')
```



Rotations

A rotation is a transformation that maps a right handed coordinate system $(\vec{X}_1, \vec{Y}_1, \vec{Z}_1)$ onto another right handed coordinate system $(\vec{X}_2, \vec{Y}_2, \vec{Z}_2)$. It is given by the rotation matrix

$$\mathbf{R} = (\vec{X}_2, \vec{Y}_2, \vec{Z}_2) \cdot (\vec{X}_1, \vec{Y}_1, \vec{Z}_1)^t$$

We have $\mathbf{R}\vec{X}_1 = \vec{X}_2$, $\mathbf{R}\vec{Y}_1 = \vec{Y}_2$ and $\mathbf{R}\vec{Z}_1 = \vec{Z}_2$.

On the other hand, \mathbf{R} transforms coordinates with respect to $(\vec{X}_2, \vec{Y}_2, \vec{Z}_2)$ into coordinates with respect to $(\vec{X}_1, \vec{Y}_1, \vec{Z}_1)$. I.e. for

$$\vec{r} = x_1\vec{X}_1 + y_1\vec{Y}_1 + z_1\vec{Z}_1 = x_2\vec{X}_2 + y_2\vec{Y}_2 + z_2\vec{Z}_2$$

we have

$$\mathbf{R} \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix}$$

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we have

$$\mathbf{R} \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix}$$

Euler Angles

Most commonly, rotations are given by Bunge Euler angles.

```
R = rotation( 'Euler' , 10*degree , 20*degree , 30*degree )
```

```
R = rotation (show methods, plot)
```

```
size: 1 x 1
```

```
Bunge Euler angles in degree
```

phi1	Phi	phi2	Inv.
10	20	30	0

```
R = rotation( 'Euler' , ...
              10*degree , 20*degree , 30*degree , 'Roe' )
```

Supported conventions are Bunge, Matthies, Roe, Kocks, Canova.

```
setMTEXpref( 'EulerAngleConvention' , 'Roe' )
```

Euler Angles

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phi1  Phi phi2 Inv.
100   20  300   0
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size: 1 x 1
```

```
Roe Euler angles in degree
```

```
Psi Theta Phi Inv.
```

```
10 20 30 0
```

Other Ways to Define a Rotation

A rotation is uniquely defined by its rotation axis and its rotation angle

```
R = rotation( 'axis', xvector, 'angle', 45*degree )
```

Conversely, one can compute axis / angle from a rotation

```
R.axis, R.angle
```

Given four vectors $\vec{u}_1, \vec{u}_2, \vec{v}_1, \vec{v}_2$ there is a unique rotation \mathbf{R} such that $\mathbf{R}\vec{u}_1 = \vec{v}_1$ and $\mathbf{R}\vec{u}_2 = \vec{v}_2$

```
R = rotation( 'map', u1, v1, u2, v2 )
```

Of course one can also define a rotation by its 3×3 matrix

```
R = rotation( 'matrix', A )
```

or by quaternions

```
R = rotation( 'quaternion', a, b, c, d )
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```

Basic Calculations

rotate a vector

```
R = rotation('axis', xvector, ...  
            'angle', -45*degree);  
R * vector3d(0, 1, 1)
```

```
ans = vector3d (show methods, plot)  
size: 1 x 1  
x      y      z  
0 1.41421 0
```

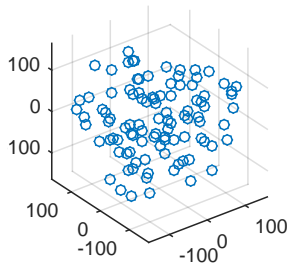
the inverse rotation

```
inv(R)
```

combine rotations

```
R * inv(R)
```

plotting



Basic Calculations

rotate a vector

```
R = rotation('axis', xvector, ...  
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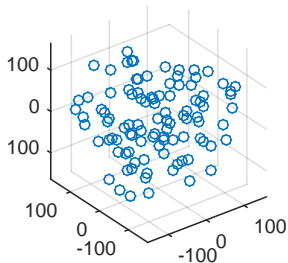
the inverse rotation

```
inv(R)
```

```
ans = rotation (show methods, plot)  
size: 1 x 1  
  
Bunge Euler angles in degree  
phi1  Phi  phi2  Inv.  
0     45    0     0
```

combine rotations

```
R * inv(R)
```



Basic Calculations

rotate a vector

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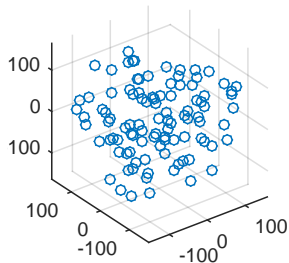
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size: 1 x 1  
  
Bunge Euler angles in degree  
phi1  Phi  phi2  Inv.  
0     0     0     0
```



Basic Calculations

rotate a vector

```
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             'angle', -45*degree);
R * vector3d(0, 1, 1)
```

the inverse rotation

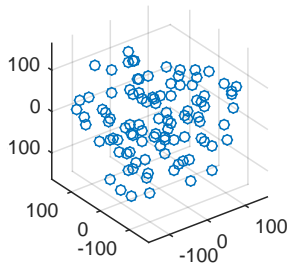
```
inv(R)
```

combine rotations

```
R * inv(R)
```

plotting

```
R = randq(100)
scatter(R) % Rodriguez space
```



Improper Rotations

An improper rotation is a rotation followed by an inversion

```
I = -rotation('Euler', 10*degree, 20*degree, 30*degree)
```

```
I = rotation (show methods, plot)
```

```
size: 1 x 1
```

```
Bunge Euler angles in degree
```

```
phi1  Phi  phi2  Inv.
```

```
10    20    30    1
```

reflections

```
R = reflection(xvector+yvector)
```

angles between proper and improper rotations

```
angle(I, [R, -R])
```

Improper Rotations

An improper rotation is a rotation followed by an inversion

```
I = -rotation('Euler',10*degree,20*degree,30*degree)
```

reflections

```
R = reflection(xvector+yvector)
```

```
R = rotation (show methods, plot)
```

```
size: 1 x 1
```

```
Bunge Euler angles in degree
```

```
phi1 Phi phi2 Inv.
```

```
45 180 315 1
```

angles between proper and improper rotations

```
angle(I,[R,-R])
```

Improper Rotations

An improper rotation is a rotation followed by an inversion

```
I = -rotation('Euler', 10*degree, 20*degree, 30*degree)
```

reflections

```
R = reflection(xvector+yvector)
```

angles between proper and improper rotations

```
angle(I, [R, -R])
```

```
168.5677 180.0000
```

check for improper rotations

```
I.isImproper
```

Improper Rotations

An improper rotation is a rotation followed by an inversion

```
I = -rotation('Euler', 10*degree, 20*degree, 30*degree)
```

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```
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angles between proper and improper rotations

```
angle(I, [R, -R])
```

check for improper rotations

```
I.isImproper
```

Crystal Symmetry

The **point group** **C** of a crystal are all rotations **R** that keep the crystal lattice invariant.

```
CS = crystalSymmetry( 'm-3m' )
```

```
CS = crystalSymmetry (show methods, plot)
```

```
symmetry: m-3m
a, b, c : 1, 1, 1
```

extract the rotations of a point group

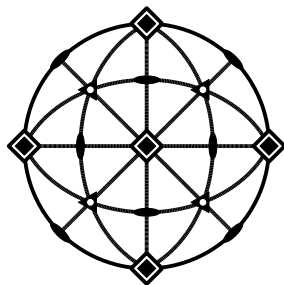
```
rotation( crystalSymmetry( '222' ) )
```

import data from crystal information files

```
CS = loadCIF( 'Quarz.cif' )
```

```
CS = loadPHL( 'minerals.phl' )
```

switch to Laue / purely rotational group



Crystal Symmetry

The **point group** **C** of a crystal are all rotations **R** that keep the crystal lattice invariant.

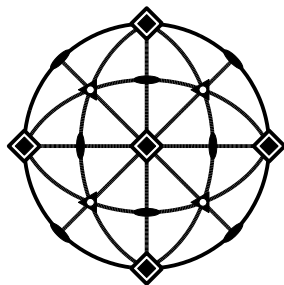
```
CS = crystalSymmetry( 'm-3m' )
```

extract the rotations of a point group

```
rotation( crystalSymmetry( '222' ) )
```

```
ans = rotation (show methods, plot)
size: 4 x 1
```

Bunge	Euler angles in degree		
phi1	Phi	phi2	Inv.
0	0	0	0
180	0	0	0
45	180	45	0
45	180	225	0



import data from crystal information files

```
CS = loadCIF( 'Quarz.cif' )
```

Crystal Symmetry

The **point group** **C** of a crystal are all rotations **R** that keep the crystal lattice invariant.

```
CS = crystalSymmetry('m-3m')
```

extract the rotations of a point group

```
rotation(crystalSymmetry('222'))
```

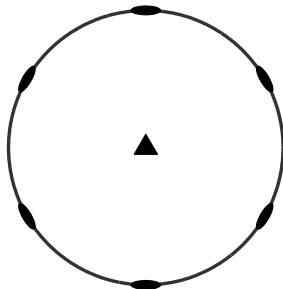
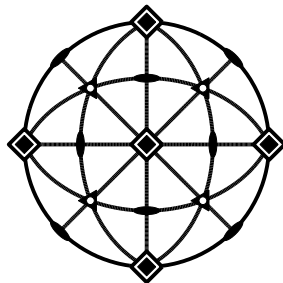
import data from crystal information files

```
CS = loadCIF('Quarz.cif')
```

```
CS = crystalSymmetry(show methods, plot)
```

```
mineral           : Quartz
symmetry          : P 32 2 1 (321)
a, b, c          : 4.9, 4.9, 5.4
alpha, beta, gamma : 90 , 90 , 120
reference frame   : X||a*, Y||b, Z||c*
```

```
CS = loadPHL('minerals.phl')
```



Crystal Symmetry

The **point group** **C** of a crystal are all rotations **R** that keep the crystal lattice invariant.

```
CS = crystalSymmetry('m-3m')
```

extract the rotations of a point group

```
rotation(crystalSymmetry('222'))
```

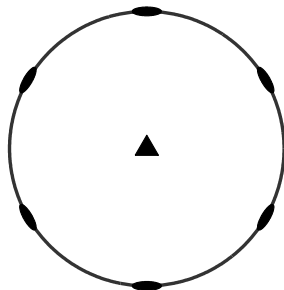
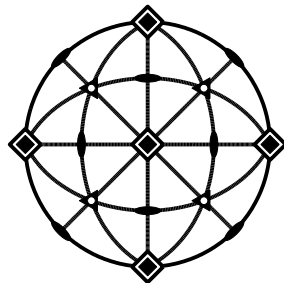
import data from crystal information files

```
CS = loadCIF('Quarz.cif')
```

```
CS = loadPHL('minerals.phl')
```

```
CS{1} = crystalSymmetry (show methods, plot)
```

```
mineral : Magnetite
density : 5.054
symmetry: m-3m
a, b, c : 8.4, 8.4, 8.4
```



Crystal Symmetry

The **point group** **C** of a crystal are all rotations **R** that keep the crystal lattice invariant.

```
CS = crystalSymmetry('m-3m')
```

extract the rotations of a point group

```
rotation(crystalSymmetry('222'))
```

import data from crystal information files

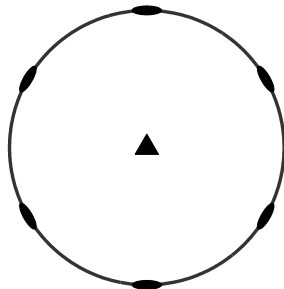
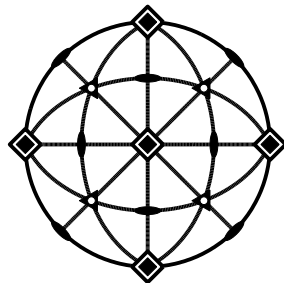
```
CS = loadCIF('Quarz.cif')
```

```
CS = loadPHL('minerals.phl')
```

switch to Laue / purely rotational group

```
CS.Laue
```

```
CS.properGroup
```



Vectors

oooooooo

Rotations

ooooo

Crystal Symmetries

o●oo

Miller Indices

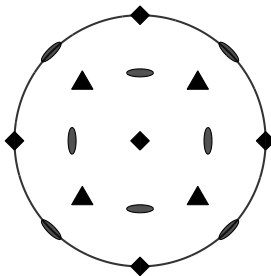
ooo

Orientations

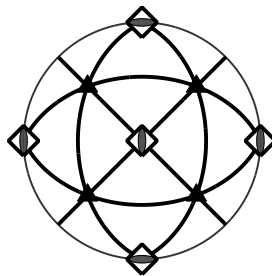
ooooo

Misorientations

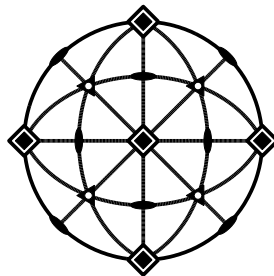
ooooo



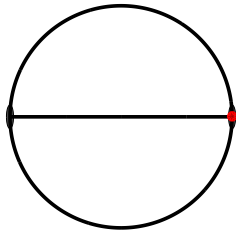
432



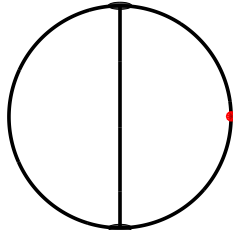
43m



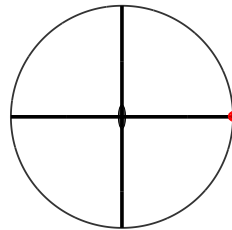
m-3m



2mm



m2m



mm2

Vectors

oooooooo

Rotations

ooooo

Crystal Symmetries

o●o

Miller Indices

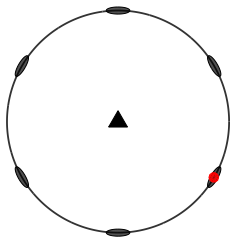
oo

Orientations

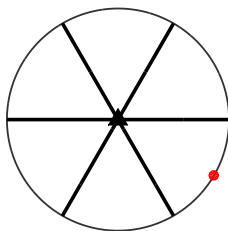
ooooo

Misorientations

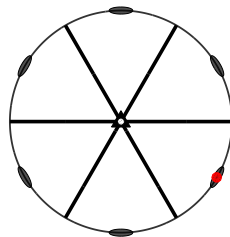
ooooo



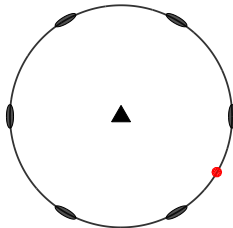
321



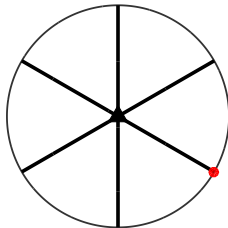
3m1



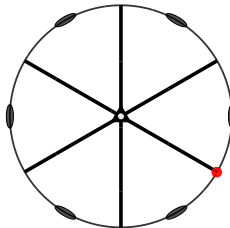
-3m1



312



31m



-31m

Unit Cell, Reciprocal and Orthogonal Coordinate System

The unit cell of a crystal is specified by the length of its three edges \vec{a} , \vec{b} , \vec{c} and by angles α , β , γ they enclose.

C = crystalSymmetry('1', [a b c], [alpha beta gamma])

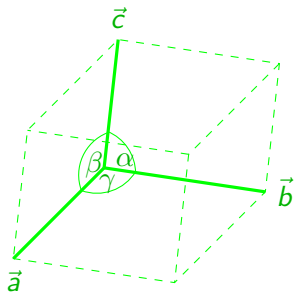
The axes of the reciprocal lattice are defined orthogonal to \vec{a} , \vec{b} , \vec{c} , i.e.

$$\vec{a}^* = \frac{\vec{b} \times \vec{c}}{V}, \quad \vec{b}^* = \frac{\vec{c} \times \vec{a}}{V}, \quad \vec{c}^* = \frac{\vec{a} \times \vec{b}}{V}$$

with $V = \vec{a} \cdot (\vec{b} \times \vec{c})$ volume of the unit cell

We will need also an orthogonal coordinate system $(\vec{x}, \vec{y}, \vec{z})$ fixed to the crystal.

There are different conventions.



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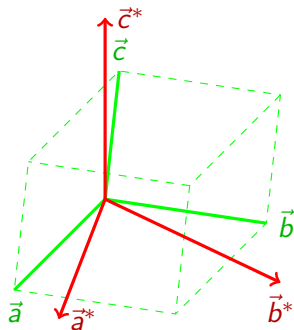
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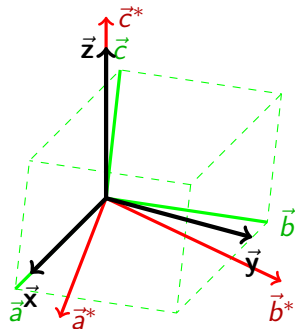
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with $V = \vec{a} \cdot (\vec{b} \times \vec{c})$ volume of the unit cell

We will need also an orthogonal coordinate system $(\vec{x}, \vec{y}, \vec{z})$ fixed to the crystal.

There are different conventions.



C = crystalSymmetry('321', [a b c], 'X||a', 'Z||c*')

Unit Cell, Reciprocal and Orthogonal Coordinate System

The unit cell of a crystal is specified by the length of its three edges \vec{a} , \vec{b} , \vec{c} and by angles α, β, γ they enclose.

`C = crystalSymmetry('1', [a b c], [alpha beta gamma])`

The axes of the reciprocal lattice are defined orthogonal to \vec{a} , \vec{b} , \vec{c} , i.e.

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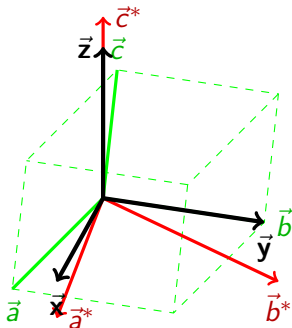
with $V = \vec{a} \cdot (\vec{b} \times \vec{c})$ volume of the unit cell

We will need also an orthogonal coordinate system $(\vec{x}, \vec{y}, \vec{z})$ fixed to the crystal.

There are different conventions.

`C = crystalSymmetry('321', [a b c], 'X||b', 'Z||c*')`

The alignment of \vec{x} , \vec{y} , \vec{z} is important as the Euler angles refer to them.



Miller Indices - Crystal Fixed Directions

A direction with respect to the crystal coordinate system **C**

$$\vec{m} = u \cdot \vec{a} + v \cdot \vec{b} + w \cdot \vec{c}.$$

Miller Indices - Crystal Fixed Directions

A direction with respect to the crystal coordinate system **C**

$$\vec{m} = u \cdot \vec{a} + v \cdot \vec{b} + w \cdot \vec{c}.$$

```
CS = symmetry('mmm', [1 2 3])
```

```
m = Miller(1, 1, 1, CS, 'uvw')
```

```
m = Miller (show methods, plot)
```

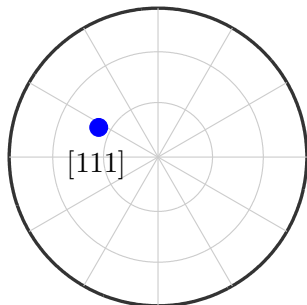
```
size: 1 x 1
```

```
symmetry: mmm
```

```
u 1
```

```
v 1
```

```
w 1
```



```
plot(m, 'labeled')
```

Miller Indices - Crystal Fixed Directions

A direction with respect to the crystal coordinate system **C**

$$\vec{m} = u \cdot \vec{a} + v \cdot \vec{b} + w \cdot \vec{c}.$$

```
CS = symmetry( 'mmm', [1 2 3])
```

```
m = Miller(1,1,1,CS, 'uvw')
```

A direction in reciprocal coordinates

$$\vec{r} = h \cdot \vec{a}^* + k \cdot \vec{b}^* + \ell \cdot \vec{c}^*.$$

```
m = Miller(1,1,1,CS, 'hkl')
```

```
m = Miller (show methods, plot)
```

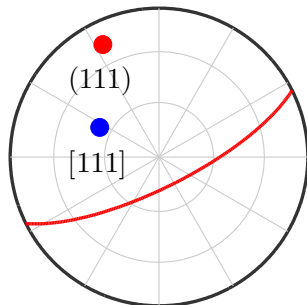
```
size: 1 x 1
```

```
symmetry: mmm
```

```
h 1
```

```
k 1
```

```
l 1
```



```
plot(m, 'labeled')
```

```
hold all
```

```
plot(m, 'labeled')
```

```
plot(m, 'plane')
```

Miller Indices - Crystal Fixed Directions

A direction with respect to the crystal coordinate system **C**

$$\vec{m} = u \cdot \vec{a} + v \cdot \vec{b} + w \cdot \vec{c}.$$

```
CS = symmetry( 'mmm' , [1 2 3] )
```

```
m = Miller( 1 , 1 , 1 , CS , 'uvw' )
```

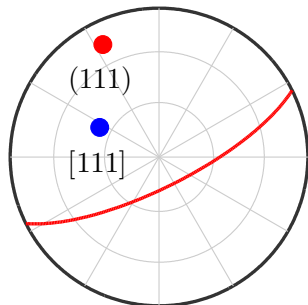
A direction in reciprocal coordinates

$$\vec{r} = h \cdot \vec{a}^* + k \cdot \vec{b}^* + \ell \cdot \vec{c}^*.$$

```
m = Miller( 1 , 1 , 1 , CS , 'hkl' )
```

A direction in the orthogonal coordinate system

```
m = Miller( xvector , CS )
```



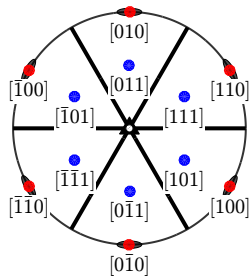
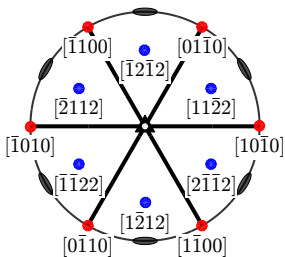
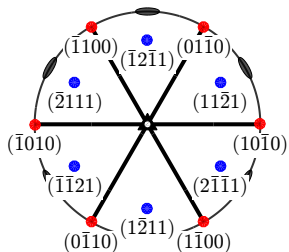
```
plot( m , 'labeled' )
```

```
hold all
```

```
plot( m , 'labeled' )
```

```
plot( m , 'plane' )
```

Trigonal and Hexagonal Symmetries



```
m = [ Miller (1, 0, -1, 0, cs, 'hkil'), ...
      Miller (1, 1, -2, 1, cs, 'hkil') ]
```

```
m = [ Miller (1, 0, -1, 0, cs, 'UTW'), ...
      Miller (1, 1, -2, 2, cs, 'UTW') ]
```

```
m = [ Miller (1, 0, 0, cs, 'uvw'), Miller (1, 0, 1, cs, 'uvw') ]
```

Plot all symmetrically equivalent directions

```
plot(m, 'symmetrised', 'labeled')
```

Calculating with Crystal Directions

Find all symmetrically equivalent directions

```
CS = loadCIF('quartz')
m = Miller(1,1,-2,1,CS,'hkil')
symmetrise(m)
```

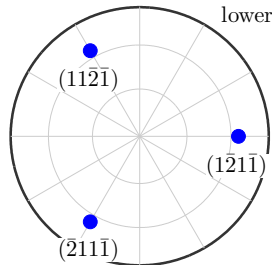
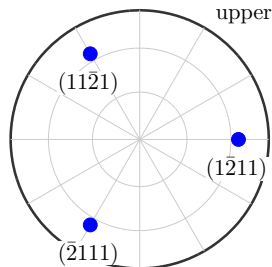
```
ans = Miller(show methods, plot)
size: 6 x 1
mineral: Quartz (P 32 2 1, X||a*, Y||b, Z||c*)
h 1 -2 1 1 -2 1
k 1 1 -2 -2 1 1
i -2 1 1 1 1 -2
l 1 1 1 1 -1 -1 -1
```

Change from reciprocal coordinate system to \vec{a} , \vec{b} , \vec{c}

```
m.dispStyle = 'UTW'
```

```
round(m)
```

Access the coordinates and properties



Calculating with Crystal Directions

Find all symmetrically equivalent directions

```
CS = loadCIF('quartz')
m = Miller(1,1,-2,1,CS,'hkil')
symmetrise(m)
```

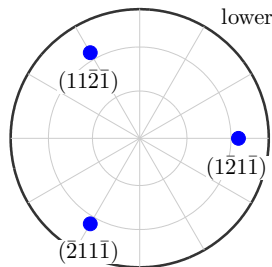
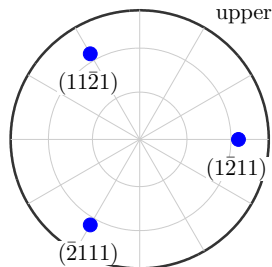
Change from reciprocal coordinate system to \vec{a} , \vec{b} , \vec{c}

```
m.dispStyle = 'UTW'
```

```
m = Miller(show methods, plot)
size: 6 x 1
mineral: Quartz (P 32 2 1, X||a*, Y||b, Z||c*)
U 0.0828
V 0.0828
T -0.1655
W 0.1027
```

```
round(m)
```

Access the coordinates and properties



Calculating with Crystal Directions

Find all symmetrically equivalent directions

```
CS = loadCIF('quartz')
m = Miller(1,1,-2,1,CS,'hkil')
symmetrise(m)
```

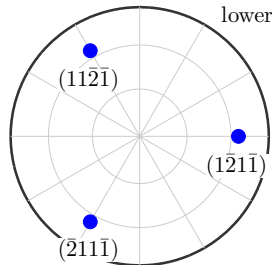
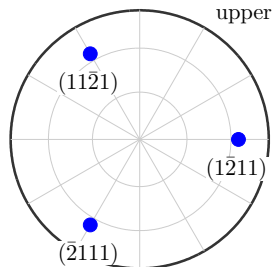
Change from reciprocal coordinate system to \vec{a} , \vec{b} , \vec{c}

```
m.dispStyle = 'UTW'
```

```
round(m)
```

```
ans = Miller (show methods, plot)
  size: 6 x 1
  mineral: Quartz (P 32 2 1, X||a*, Y||b, Z||c*)
  U 4
  V 4
  T -8
  W 5
```

Access the coordinates and properties



Calculating with Crystal Directions

Find all symmetrically equivalent directions

```
CS = loadCIF('quartz')
m = Miller(1,1,-2,1,CS,'hkil')
symmetrise(m)
```

Change from reciprocal coordinate system to \vec{a} , \vec{b} , \vec{c}

```
m.dispStyle = 'UTW'
```

```
round(m)
```

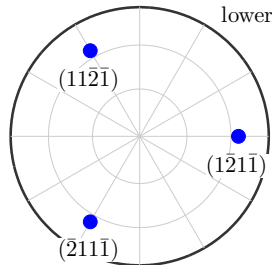
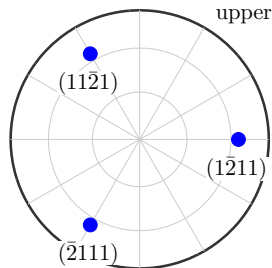
Access the coordinates and properties

```
m.U, m.hkl, m.uvw, m.UTW
```

```
m.dspacing % d-spacing of planes
```

angle modulo symmetry

```
angle(m1,m2) / degree
```



Calculating with Crystal Directions

Find all symmetrically equivalent directions

```
CS = loadCIF('quartz')
m = Miller(1,1,-2,1,CS,'hkil')
symmetrise(m)
```

Change from reciprocal coordinate system to \vec{a} , \vec{b} , \vec{c}

```
m.dispStyle = 'UTW'
```

```
round(m)
```

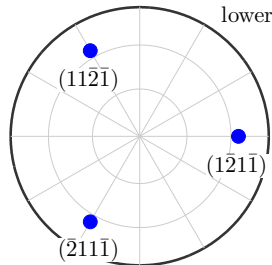
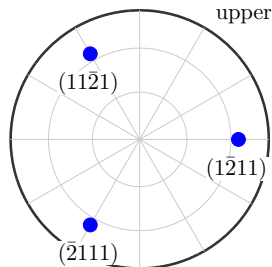
Access the coordinates and properties

```
m.U, m.hkl, m.uvw, m.UTW
```

```
m.dspacing % d-spacing of planes
```

angle modulo symmetry

```
angle(m1,m2) / degree
```



Crystal Orientations

Let a vector \vec{v} be given by specimen coordinates $(r_1, r_2, r_3)^t$ and crystal coordinates $(h_1, h_2, h_3)^t$, i.e.,

$$\vec{v} = r_1 \vec{X} + r_2 \vec{Y} + r_3 \vec{Z} = h_1 \vec{x} + h_2 \vec{y} + h_3 \vec{z}.$$

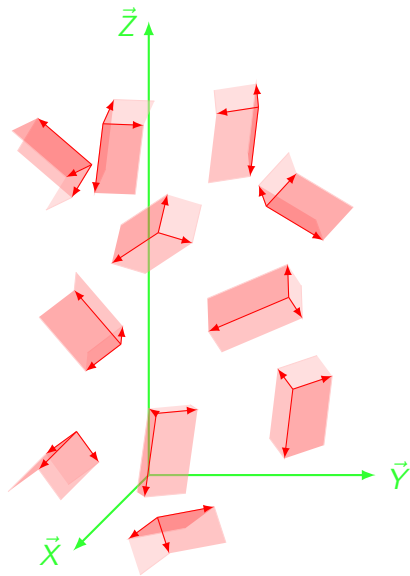
The coordinate transform \mathbf{O} with

$$(r_1, r_2, r_3)^t = \mathbf{O} (h_1, h_2, h_3)^t$$

is called **crystal orientation**.

The orientation \mathbf{O} maps the specimen coordinate system $\vec{X}, \vec{Y}, \vec{Z}$ onto the crystal coordinate systems $\vec{x}, \vec{y}, \vec{z}$.

The orientation \mathbf{O} is well defined only up to the crystal symmetry.



Crystal Orientations

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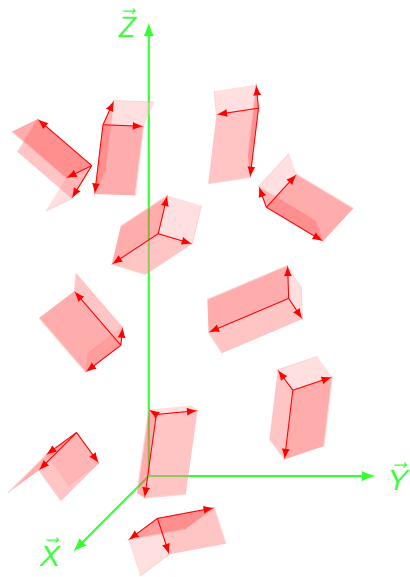
The coordinate transform \mathbf{O} with

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Crystal Orientations

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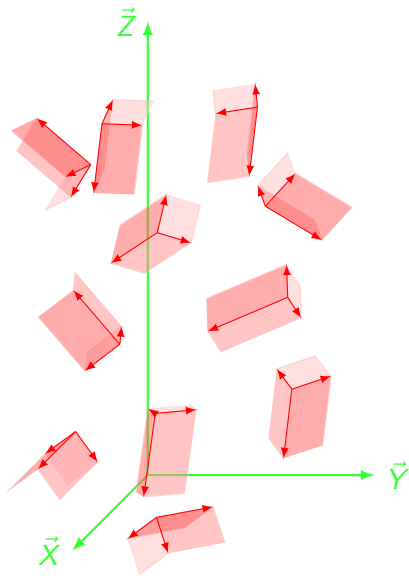
The coordinate transform \mathbf{O} with

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Crystal Orientations

Let a vector \vec{v} be given by specimen coordinates $(r_1, r_2, r_3)^t$ and crystal coordinates $(h_1, h_2, h_3)^t$, i.e.,

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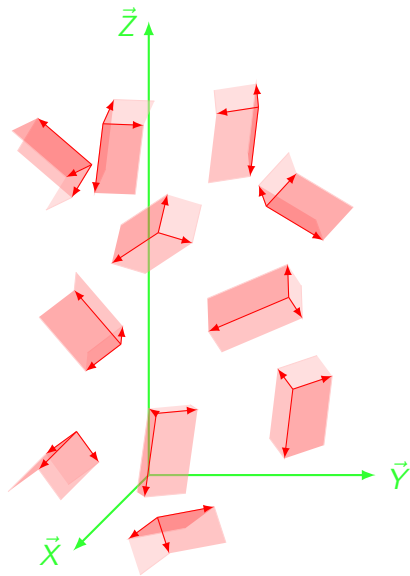
The coordinate transform \mathbf{O} with

$$(r_1, r_2, r_3)^t = \mathbf{O} (h_1, h_2, h_3)^t$$

is called **crystal orientation**.

The orientation \mathbf{O} maps the specimen coordinate system $\vec{X}, \vec{Y}, \vec{Z}$ onto the crystal coordinate systems $\vec{x}, \vec{y}, \vec{z}$.

The orientation \mathbf{O} is well defined only up to the crystal symmetry.



Defining Orientations

define an orientation by Euler angles

```
CS = crystalSymmetry( '321' )  
SS = specimenSymmetry( '1' )  
O = orientation( 'Euler', 10*degree, 5*degree, 0, CS, SS)
```

```
O = orientation (show methods, plot)  
size: 1 x 1  
crystal symmetry: 321, X||a*, Y||b, Z||c*  
sample symmetry : 1  
  
Bunge Euler angles in degree  
Psi Theta Phi Inv.  
10 5 0 0
```

import orientations

```
O = loadOrientation( 'filename', CS, SS, ...  
'ColumnNames', { 'phi1', 'Phi', 'phi2' })
```

define orientations by Miller indices

```
O = orientation( 'Miller', [h k l], [u v w], CS, SS)
```

Defining Orientations

define an orientation by Euler angles

```
CS = crystalSymmetry( '321 ' )  
SS = specimenSymmetry( '1 ' )  
O = orientation( 'Euler', 10*degree, 5*degree, 0, CS, SS)
```

import orientations

```
O = loadOrientation( 'filename', CS, SS, ...  
  'ColumnNames', { 'phi1', 'Phi', 'phi2' })
```

```
O = orientation (show methods, plot)  
size: 1000 x 1  
crystal symmetry: 321, X||a*, Y||b, Z||c*  
sample symmetry : 1
```

define orientations by Miller indices

```
O = orientation( 'Miller', [h k l], [u, v, w], CS, SS)
```

standard orientations: Cube, CubeND22, CubeND45, CubeRD, Goss, invGoss, Copper, Copper2, SR, SR2, SR3, SR4, Brass, Brass2,

Defining Orientations

define an orientation by Euler angles

```
CS = crystalSymmetry( '321 ' )
SS = specimenSymmetry( '1 ' )
O  = orientation( 'Euler' , 10*degree , 5*degree , 0 , CS , SS )
```

import orientations

```
O  = loadOrientation( 'filename' , CS , SS , ...
  'ColumnNames' , { 'phi1' , 'Phi' , 'phi2' } )
```

define orientations by Miller indices

```
O  = orientation( 'Miller' , [h k l] , [u, v, w] , CS , SS )
```

standard orientations: Cube, CubeND22, CubeND45, CubeRD, Goss, invGoss, Copper, Copper2, SR, SR2, SR3, SR4, Brass, Brass2, PLage, PLage2, QLage, QLage2, QLage3, QLage4

```
O  = brassOrientation( CS , SS )
```

Defining Orientations

define an orientation by Euler angles

```
CS = crystalSymmetry( '321 ' )  
SS = specimenSymmetry( '1 ' )  
O = orientation( 'Euler', 10*degree, 5*degree, 0, CS, SS)
```

import orientations

```
O = loadOrientation( 'filename', CS, SS, ...  
  'ColumnNames', { 'phi1', 'Phi', 'phi2' } )
```

define orientations by Miller indices

```
O = orientation( 'Miller', [h k l], [u, v, w], CS, SS)
```

standard orientations: Cube, CubeND22, CubeND45, CubeRD, Goss, invGoss, Copper, Copper2, SR, SR2, SR3, SR4, Brass, Brass2, PLage, PLage2, QLage, QLage2, QLage3, QLage4

```
O = brassOrientation( CS, SS )
```

Calculating with Orientations

find all symmetrically equivalent orientations

`symmetrise(O)`

```
ans = orientation (show methods, plot)
size: 6 x 1
crystal symmetry: 321, X||a*, Y||b, Z||c*
sample symmetry : 1

Roe Euler angles in degree
Psi Theta Phi Inv.
10 5 0 0
10 5 120 0
10 5 240 0
190 175 60 0
190 175 180 0
190 175 300 0
```

convert crystal into specimen coordinates

```
h = Miller(1,0,-1,0,CS);
r = O * h
```

Calculating with Orientations

find all symmetrically equivalent orientations

```
symmetrise(O)
```

convert crystal into specimen coordinates

```
h = Miller(1,0,-1,0,CS);  
r = O * h
```

```
r = vector3d (show methods, plot)  
size: 1 x 1  
      x           y           z  
0.984808 0.173648           0
```

convert specimen into crystal coordinates

```
inv(O) * r
```

change specimen coordinates

```
R = rotation('axis',zvector,'angle',90*degree)
```

Calculating with Orientations

find all symmetrically equivalent orientations

```
symmetrise(O)
```

convert crystal into specimen coordinates

```
h = Miller(1,0,-1,0,CS);
r = O * h
```

convert specimen into crystal coordinates

```
inv(O) * r
```

```
ans = Miller (show methods, plot)
  size: 1 x 1
  symmetry: 321, X||a*, Y||b, Z||c*
  h  1
  k  0
  i -1
  l  0
```

change specimen coordinates

Calculating with Orientations

find all symmetrically equivalent orientations

symmetrise (O)

convert crystal into specimen coordinates

```
h = Miller (1,0,-1,0,CS);
r = O * h
```

convert specimen into crystal coordinates

inv (O) * r

change specimen coordinates

```
R = rotation ( 'axis', zvector, 'angle', 90 * degree )
O2 = R * O1
```


Pole Figures and Inverse Pole Figures

Lattice planes in specimen coordinates

```
h = [ Miller(1,0,0,ori.CS) , ...  
      Miller(0,1,0,ori.CS) ]  
plot(symmetrise(ori) * h(1))  
plot(ori * symmetrise(h(1)))
```

```
plotPDF(ori,h)
```

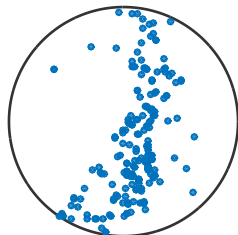
```
plotPDF(ori,h,'contourf')
```

specimen directions in crystal coordinates

```
plot(symmetrise(inv(ori)) * xvector)  
plot(symmetrise(inv(ori)) * yvector)
```

```
v = [ xvector , yvector ]  
plotIPDF(ori,v)
```

```
plotIPDF(ori,v,'contourf')
```



Pole Figures and Inverse Pole Figures

Lattice planes in specimen coordinates

```
h = [ Miller(1,0,0,ori.CS) , ...  
      Miller(0,1,0,ori.CS) ]  
plot(symmetrise(ori) * h(1))  
plot(ori * symmetrise(h(1)))
```

```
plotPDF(ori, h)
```

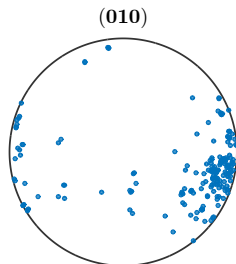
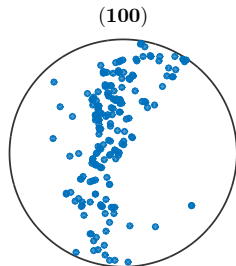
```
plotPDF(ori, h, 'contourf')
```

specimen directions in crystal coordinates

```
plot(symmetrise(inv(ori)) * xvector)  
plot(symmetrise(inv(ori)) * yvector)
```

```
v = [ xvector, yvector ]  
plotIPDF(ori, v)
```

```
plotIPDF(ori, v, 'contourf')
```



Pole Figures and Inverse Pole Figures

Lattice planes in specimen coordinates

```
h = [ Miller(1,0,0,ori.CS) , ...  
      Miller(0,1,0,ori.CS) ]  
plot(symmetrise(ori) * h(1))  
plot(ori * symmetrise(h(1)))
```

```
plotPDF(ori, h)
```

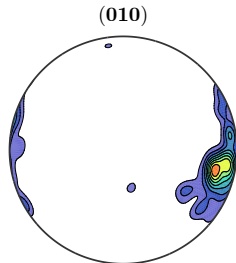
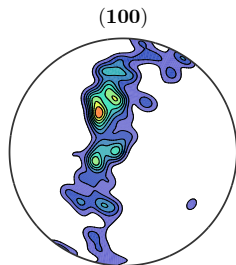
```
plotPDF(ori, h, 'contourf')
```

specimen directions in crystal coordinates

```
plot(symmetrise(inv(ori)) * xvector)  
plot(symmetrise(inv(ori)) * yvector)
```

```
v = [ xvector, yvector ]  
plotIPDF(ori, v)
```

```
plotIPDF(ori, v, 'contourf')
```



Pole Figures and Inverse Pole Figures

Lattice planes in specimen coordinates

```
h = [ Miller(1,0,0,ori.CS) , ...  
      Miller(0,1,0,ori.CS) ]  
plot(symmetrise(ori) * h(1))  
plot(ori * symmetrise(h(1)))
```

```
plotPDF(ori, h)
```

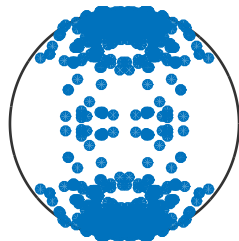
```
plotPDF(ori, h, 'contourf')
```

specimen directions in crystal coordinates

```
plot(symmetrise(inv(ori)) * xvector)  
plot(symmetrise(inv(ori)) * yvector)
```

```
v = [ xvector, yvector ]  
plotIPDF(ori, v)
```

```
plotIPDF(ori, v, 'contourf')
```



Pole Figures and Inverse Pole Figures

Lattice planes in specimen coordinates

```
h = [ Miller(1,0,0,ori.CS) , ...  
      Miller(0,1,0,ori.CS) ]  
plot(symmetrise(ori) * h(1))  
plot(ori * symmetrise(h(1)))
```

```
plotPDF(ori, h)
```

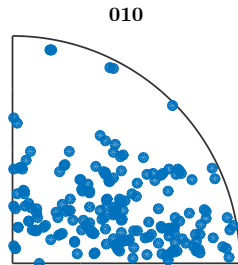
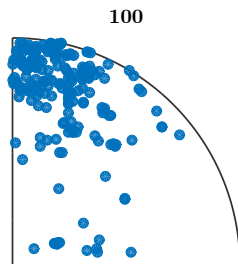
```
plotPDF(ori, h, 'contourf')
```

specimen directions in crystal coordinates

```
plot(symmetrise(inv(ori)) * xvector)  
plot(symmetrise(inv(ori)) * yvector)
```

```
v = [ xvector, yvector ]  
plotIPDF(ori, v)
```

```
plotIPDF(ori, v, 'contourf')
```



Pole Figures and Inverse Pole Figures

Lattice planes in specimen coordinates

```
h = [ Miller(1,0,0,ori.CS), ...  
      Miller(0,1,0,ori.CS) ]  
plot(symmetrise(ori) * h(1))  
plot(ori * symmetrise(h(1)))
```

```
plotPDF(ori, h)
```

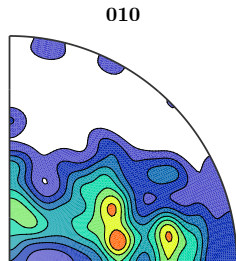
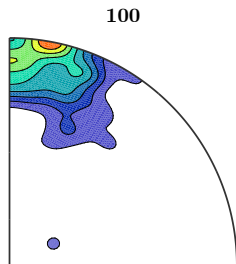
```
plotPDF(ori, h, 'contourf')
```

specimen directions in crystal coordinates

```
plot(symmetrise(inv(ori)) * xvector)  
plot(symmetrise(inv(ori)) * yvector)
```

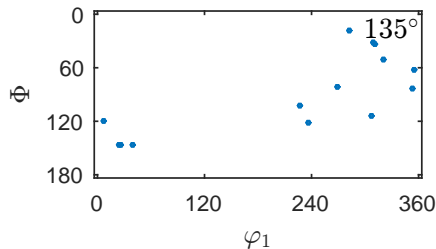
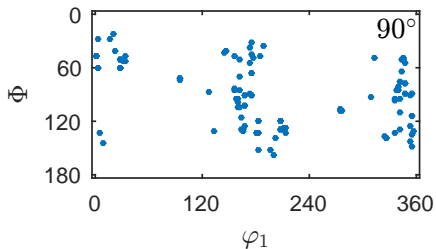
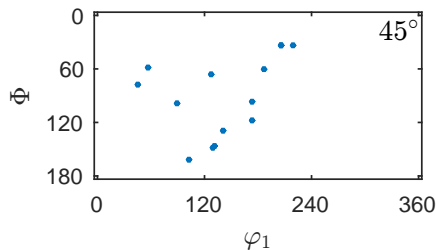
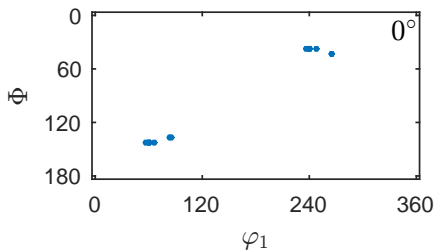
```
v = [ xvector, yvector ]  
plotIPDF(ori, v)
```

```
plotIPDF(ori, v, 'contourf')
```



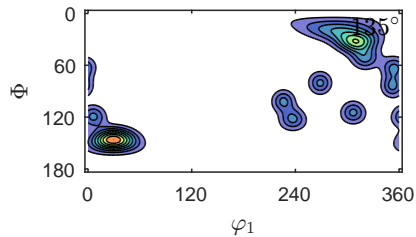
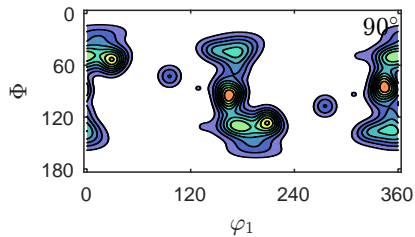
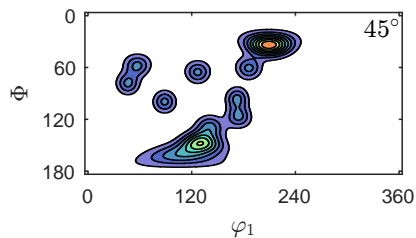
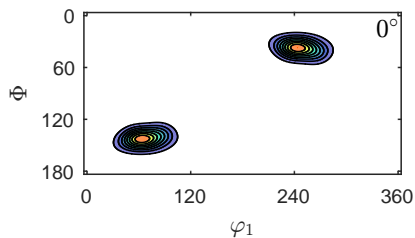
Plotting in Orientation Space

```
plotODF(ori, 'phi2', [0 45 90]*degree)
```



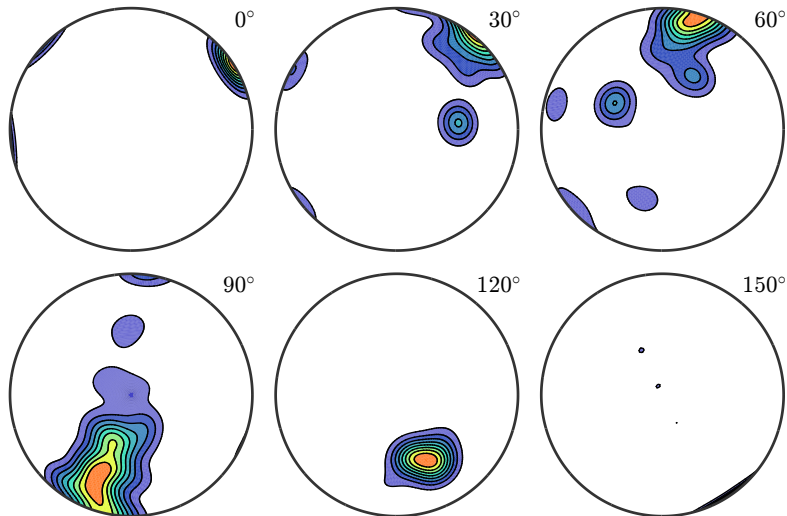
Plotting in Orientation Space

```
plotODF(ori, 'phi2', [0 45 90]*degree, 'contourf', ...
        'halfwidth', 10*degree)
```



Plotting in Orientation Space

```
plotODF(ori , 'sigma' , (0:5)*30*degree , 'contourf')
```



Operations on Orientations

the misorientation angle and axis

```
angle(ori1 , ori2) / degree  
axis(ori1 , ori2)
```

```
ans = Miller (show methods , plot)  
size: 1 x 1  
mineral: Forsterite (mmm)  
h 2.729  
k 7.6909  
l 1.9193
```

statistics

```
mean(ori)
```

volume portions

```
volume(ori , mean(ori) , 10*degree)  
fibreVolume(ori , Miller(1,0,0 , ori.CS) , xvector)
```

export to ASCII file

Operations on Orientations

the misorientation angle and axis

```
angle(ori1 , ori2) / degree  
axis(ori1 , ori2)
```

statistics

```
mean(ori)
```

```
ans = orientation (show methods , plot)  
size: 1 x 1  
crystal symmetry : Forsterite (mmm)  
specimen symmetry: 1  
  
Bunge Euler angles in degree  
  phi      Phi      phi2      Inv.  
342.532 68.3179 284.955      0
```

volume portions

```
volume(ori , mean(ori) , 10 * degree)  
fibreVolume(ori , Miller(1,0,0 , ori.CS) , xvector)
```

Operations on Orientations

the misorientation angle and axis

```
angle(ori1 , ori2) / degree  
axis(ori1 , ori2)
```

statistics

```
mean(ori)
```

volume portions

```
volume(ori , mean(ori) , 10 * degree)  
fibreVolume(ori , Miller(1,0,0 , ori.CS) , xvector)
```

export to ASCII file

```
export(ori , 'file.txt' , 'bunge' , 'degree')
```

Operations on Orientations

the misorientation angle and axis

```
angle(ori1 , ori2) / degree  
axis(ori1 , ori2)
```

statistics

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mean(ori)
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export to ASCII file

```
export(ori , 'file.txt' , 'bunge' , 'degree')
```

Coordinate Transforms

Remember, an orientation converts crystal into specimen coordinates

$$r = O * \text{Miller}(1, 0, -1, 0, \text{CS})$$

```
r = vector3d (show methods, plot)
size: 1 x 1
      x           y           z
0.984808 0.173648           0
```

its inverse converts specimen into crystal coordinates

$$\text{inv}(O) * r$$

Hence, for two orientation O_1 and O_2 the concatenation $\text{inv}(O_2) \cdot O_1$ converts crystal coordinates into crystal coordinates

$$O_2 = \text{inv}(O_2) * O_1 * \text{Miller}(1, 0, -1, 0, \text{CS})$$

Coordinate Transforms

Remember, an orientation converts crystal into specimen coordinates

$$r = O * \text{Miller}(1, 0, -1, 0, \text{CS})$$

its inverse converts specimen into crystal coordinates

$$\text{inv}(O) * r$$

```
ans = Miller (show methods, plot)
  size: 1 x 1
  symmetry: 321, X||a*, Y||b, Z||c*
  h 1
  k 0
  i -1
  l 0
```

Hence, for two orientation O_1 and O_2 the concatenation $\text{inv}(O_2) \cdot O_1$ converts crystal coordinates into crystal coordinates

$$O_2 = \text{inv}(O_2) * O_1 * \text{Miller}(1, 0, -1, 0, \text{CS})$$

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$$O_2 = \text{inv}(O_2) * O_1 * \text{Miller}(1, 0, -1, 0, \text{CS})$$

```
ans = Miller (show methods, plot)
      size: 1 x 1
      symmetry: 321, X||a*, Y||b, Z||c*
      h 1
      k 0
      i -1
      l 0
```


Misorientations

The **misorientation MO** converts crystal coordinates from one crystal into crystal coordinates of another crystal.

$$MO = \mathbf{inv}(O1) * O2$$

```
MO = misorientation (show methods, plot)
size: 1 x 1
crystal symmetry: Quartz (P 32 2 1, X||a*, Y||b, Z||c*)
crystal symmetry: Fe (m-3m)

Roe Euler angles in degree
   Psi   Theta   Phi Inv.
2.58238 56.6839 73.197   0
```

compute misorientation angle modulo symmetry

$$\mathbf{angle}(O1, O2) / \mathbf{degree}, \mathbf{angle}(MO) / \mathbf{degree}$$

compute the misorientation axis (the axis corresponding to the rotation with minimal angle)

$$\mathbf{axis}(MO)$$

Misorientations

The **misorientation MO** converts crystal coordinates from one crystal into crystal coordinates of another crystal.

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compute the misorientation axis (the axis corresponding to the rotation with minimal angle)

axis(MO)

```
ans = Miller (show methods, plot)
  size: 1 x 1
  symmetry: C2
  h -2
  k 3
  l 9
```

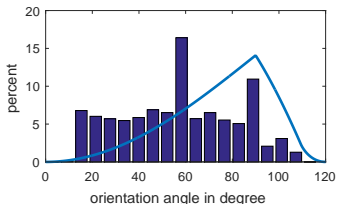
Misorientation Statistics

```

plotAngleDistribution ( mori )
hold on
plotAngleDistribution ( mori . CS )
hold off
  
```

```
plotAxisDistribution ( mori )
```

```
plotAxisDistribution ( mori , 'contourf' )
```



Misorientation Statistics

```

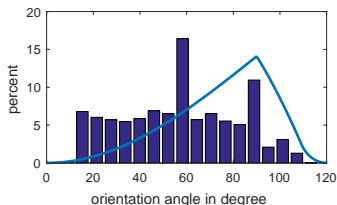
plotAngleDistribution ( mori )
hold on
plotAngleDistribution ( mori . CS )
hold off
  
```

```

plotAxisDistribution ( mori )
  
```

```

plotAxisDistribution ( mori , 'contourf' )
  
```

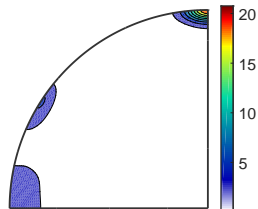
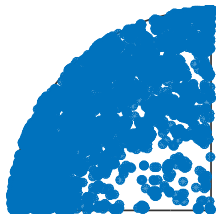
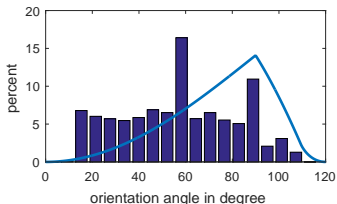


Misorientation Statistics

```
plotAngleDistribution ( mori )
hold on
plotAngleDistribution ( mori . CS )
hold off
```

```
plotAxisDistribution ( mori )
```

```
plotAxisDistribution ( mori , 'contourf' )
```



Phase Transitions

We want to model the phase transition from magnetite to hematite given by the orientation relationship $\{111\}_m || \{0001\}_h$ and $\{\bar{1}01\}_m || \{00\bar{1}0\}_h$

```
CS_Mag = loadCif( 'Magnetite' )  
CS_Hem = loadCif( 'Hematite' )
```

```
cs_Magnetite = crystalSymmetry (show methods, plot)  
mineral : Magnetite  
symmetry: m-3m  
a, b, c : 8.4, 8.4, 8.4
```

```
cs_Hematite = crystalSymmetry (show methods, plot)  
mineral : Hematite  
symmetry : -3m1  
a, b, c : 5, 5, 14  
reference frame: X||a*, Y||b, Z||c
```

```
Mag2Hem = orientation( 'map', ...  
    Miller(1,1,1, CS_Mag), Miller(0,0,0,1, CS_Hem), ...  
    Miller(-1,0,1, CS_Mag), Miller(1,0,-1,0, CS_Hem), ...  
    CS_Mag, CS_Hem)
```

Phase Transitions

We want to model the phase transition from magnetite to hematite given by the orientation relationship $\{111\}_m || \{0001\}_h$ and $\{\bar{1}01\}_m || \{00\bar{1}0\}_h$

```
CS_Mag = loadCif( 'Magnetite' )
CS_Hem = loadCif( 'Hematite' )
```

```
Mag2Hem = orientation( 'map' , ...
    Miller( 1, 1, 1, CS_Mag ), Miller( 0, 0, 0, 1, CS_Hem ) , ...
    Miller( -1, 0, 1, CS_Mag ), Miller( 1, 0, -1, 0, CS_Hem ) , ...
    CS_Mag, CS_Hem)
```

```
Mag2Hem = misorientation (show methods, plot)
size: 1 x 1
crystal symmetry : Magnetite (m-3m)
crystal symmetry : Hematite (-3m1, X||a*, Y||b, Z||c)

Bunge Euler angles in degree
phi1 Phi phi2 Inv.
120 54.7356 45 0
```


Phase Transition

For measured hematite orientation

```
ori_Hem = orientation('Euler', 0, 0, 0, CS_Hem)
```

```
ori_Hem = orientation (show methods, plot)
size: 1 x 1
crystal symmetry : Hematite (-3m1, X||a*, Y||b, Z||c)
specimen symmetry: 1

Bunge Euler angles in degree
phi1  Phi phi2 Inv.
  0    0    0    0
```

we can compute the initial magnetite orientation by

```
ori_Mag = ori_Hem * Mag2Hem
```

We should care about symmetric equivalence

```
ori_Mag = ori_Hem * symmetrise(Mag2Hem)
```

MTEX keeps track about the symmetries throughout all computations and warns in case of mismatch.

Phase Transition

For measured hematite orientation

```
ori_Hem = orientation('Euler', 0, 0, 0, CS_Hem)
```

we can compute the initial magnetite orientation by

```
ori_Mag = ori_Hem * Mag2Hem
```

```
ori_Mag = orientation (show methods, plot)
size: 1 x 1 crystal
symmetry : Magnetite (m-3m)
specimen symmetry: 1

Bunge Euler angles in degree
phi1 Phi phi2 Inv.
120 54.7356 45 0
```

We should care about symmetric equivalence

```
ori_Mag = ori_Hem * symmetrise(Mag2Hem)
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Phase Transition

For measured hematite orientation

```
ori_Hem = orientation('Euler', 0, 0, 0, CS_Hem)
```

we can compute the initial magnetite orientation by

```
ori_Mag = ori_Hem * Mag2Hem
```

We should care about symmetric equivalence

```
ori_Mag = ori_Hem * symmetrise(Mag2Hem)
```

```
ori_Mag = orientation(show methods, plot)
size: 1 x 96
crystal symmetry : Magnetite (m-3m)
specimen symmetry: 1
```

MTEX keeps track about the symmetries throughout all computations and warns in case of mismatch.

Phase Transition

For measured hematite orientation

```
ori_Hem = orientation('Euler', 0, 0, 0, CS_Hem)
```

we can compute the initial magnetite orientation by

```
ori_Mag = ori_Hem * Mag2Hem
```

We should care about symmetric equivalence

```
ori_Mag = ori_Hem * symmetrise(Mag2Hem)
```

```
ori_Mag = orientation(show_methods, plot)
size: 1 x 96
crystal symmetry : Magnetite (m-3m)
specimen symmetry: 1
```

MTEX keeps track about the symmetries throughout all computations and warns in case of mismatch.

Relationship Between Lattice Planes

Compute the minimal angle between two lattice planes of two different grains having different orientation and different phase.

```
m_Mag = Miller (1,0,0,cs_Magnetite);
m_Hem = Miller (1,1,-2,0,cs_Hematite);
```

```
m_Mag = Miller (show methods, plot)
size: 1 x 1
mineral: Magnetite (432)
h 1
k 0
l 0

m_Hem = Miller (show methods, plot)
size: 1 x 1
mineral: Hematite (321, X||a*, Y||b, Z||c)
h 1
k 1
i -2
l 0
```

The orientation relation should be given by

Relationship Between Lattice Planes

Compute the minimal angle between two lattice planes of two different grains having different orientation and different phase.

```
m_Mag = Miller (1,0,0,cs_Magnetite);  
m_Hem = Miller (1,1,-2,0,cs_Hematite);
```

The orientation relation should be given by

```
Mag2Hem = orientation ( 'map' , ...  
    Miller (1,1,1,CS_Mag), Miller (0,0,0,1,CS_Hem) , ...  
    Miller (-1,0,1,CS_Mag), Miller (1,0,-1,0,CS_Hem) , ...  
    CS_Mag, CS_Hem)
```

```
Mag2Hem = misorientation (show methods, plot)  
size: 1 x 1  
crystal symmetry : Magnetite (m-3m)  
crystal symmetry : Hematite (-3m1, X||a*, Y||b, Z||c)
```

```
Bunge Euler angles in degree  
phi1 Phi phi2 Inv.  
120 54.7356 45 0
```

Relationship Between Lattice Planes

Compute the minimal angle between two lattice planes of two different grains having different orientation and different phase.

```
m_Mag = Miller ( 1 , 0 , 0 , cs_Magnetite ) ;
m_Hem = Miller ( 1 , 1 , -2 , 0 , cs_Hematite ) ;
```

The orientation relation should be given by

```
Mag2Hem = orientation ( 'map' , ...
    Miller ( 1 , 1 , 1 , CS_Mag ) , Miller ( 0 , 0 , 0 , 1 , CS_Hem ) , ...
    Miller ( -1 , 0 , 1 , CS_Mag ) , Miller ( 1 , 0 , -1 , 0 , CS_Hem ) , ...
    CS_Mag , CS_Hem )
```

The minimum angle

```
min ( angle ( Mag2Hem * symmetrise ( m_Mag ) , ...
    m_Hem ) ) / degree
```